

Kernels and the Kernel Trick

Martin Hofmann

Reading Club "Support Vector Machines"

Optimization Problem

- maximize:

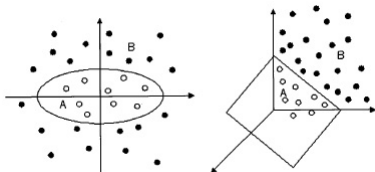
$$W(\alpha) = \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m \alpha_j \alpha_j y_i y_j \langle x_i \cdot x_j \rangle$$

subject to $\alpha_i \geq 0, i = 1, \dots, m$ and $\sum_{i=1}^m \alpha_i y_i = 0$

- data not linear separable in input space
 - map into some feature space where data is linear separable

Mapping Example

- map data points into feature space with some function ϕ
- e.g.:
 - $\phi : \mathbb{R}^2 \rightarrow \mathbb{R}^3$
 - $(x_1, x_2) \rightarrow (z_1, z_2, z_3) := (x_1^2, \sqrt{2}x_1x_2, x_2^2)$



- hyperplane $\langle w \cdot z \rangle = 0$, as a function of x :

$$w_1x_1^2 + w_2\sqrt{2}x_1x_2 + w_3x_2^2 = 0$$

Kernel Trick

- solve maximisation problem using mapped data points

$$W(\alpha) = \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i,j=1}^m \alpha_j \alpha_j y_i y_j \langle \phi(x_i) \cdot \phi(x_j) \rangle$$

- Dual Representation of Hyperplane (\odot primal Lagrangian):

$$f(x) = \langle w \cdot x \rangle + b = \sum \alpha_i y_i \langle x_i \cdot x \rangle \quad \text{with } w = \sum \alpha_i y_i x_i$$

- weight vector represented only by data points
- only inner product of data points necessary, no coordinates
- kernel function $K(x_1, x_2) = \langle \phi(x_i) \cdot \phi(x_j) \rangle$
 - ϕ not necessary any more
 - possible to operate in any n-dimensional *FS*
 - complexity independent of *FS*

Example Kernel Trick

$$\vec{x} = (x_1, x_2)$$

$$\vec{z} = (z_1, z_2)$$

$$K(x, z) = \langle \vec{x} \cdot \vec{z} \rangle^2$$

$$\begin{aligned} K(x, z) &= \langle \vec{x} \cdot \vec{z} \rangle^2 \\ &= (x_1 z_1 + x_2 z_2)^2 \\ &= (x_1^2 z_1^2 + 2x_1 z_1 x_2 z_2 + x_2^2 z_2^2) \\ &= \left\langle (x_1^2, \sqrt{2}x_1 x_2, x_2^2) \cdot (z_1^2, \sqrt{2}z_1 z_2, z_2^2) \right\rangle \\ &= \langle \phi(\vec{x}) \cdot \phi(\vec{z}) \rangle \end{aligned}$$

mapping function ϕ fused in K

→ implicit $\phi(\vec{x}) = (x_1^2, \sqrt{2}x_1 x_2, x_2^2)$

Typical Kernels

- **Polynomial Kernel**

$$K(x, z) = (\langle x \cdot z \rangle + \theta)^d, \quad \text{for } d \geq 0$$

- **Radial Basis Function (Gaussian Kernel)**

$$K(x, z) = e^{-\frac{\|x-z\|^2}{2\sigma^2}} \quad \|x\| := \sqrt{\langle x \cdot x \rangle}$$

- **(Sigmoid Kernel)**

$$K(x, z) = \tanh(\eta \langle x \cdot z \rangle + \theta)$$

- **Inverse multi-quadratic**

$$K(x, z) = \frac{1}{\sqrt{\|x - z\|^2 2\sigma^2 + c^2}}$$

Typical Kernels Cont.

- **Kernels for Sets** - $\mathcal{X}, \mathcal{X}'$

$$K - s(\mathcal{X}, \mathcal{X}') = \sum_{i=1}^{N_{\mathcal{X}}} \sum_{j=1}^{N_{\mathcal{X}'}} k(x_i, x'_j)$$

where $k(x_i, x'_j)$ is a kernel on elements in $\mathcal{X}, \mathcal{X}'$

- Kernels for strings (Spectral Kernels) and trees
 - no one-fits-all kernel
 - model search and cross-validation in practice
 - low polynomial or RBF a good initial try

Kernel Properties

- Symmetry

$$K(x, z) = \langle \phi(x) \cdot \phi(z) \rangle = \langle \phi(z) \cdot \phi(x) \rangle = K(z, x)$$

- Cauchy-Schwarz Inequality

$$\begin{aligned} K(x, z)^2 &= \langle \phi(x) \cdot \phi(z) \rangle^2 \leq \|\phi(x)\|^2 \|\phi(z)\|^2 \\ &= \langle \phi(x) \cdot \phi(x) \rangle \langle \phi(z) \cdot \phi(z) \rangle \\ &= K(x, x) K(z, z) \end{aligned}$$

Making Kernels from Kernels

- create complex Kernels by combining simpler ones
- Closure Properties:

$$K(x, z) = c \cdot K_1(x, z)$$

$$K(x, z) = c + K_1(x, z)$$

$$K(x, z) = K_1(x, z) + K_2(x, z)$$

$$K(x, z) = K_1(x, z) \cdot K_2(x, z)$$

$$K(x, z) = f(x) \cdot f(z)$$

if K_1 and K_2 are kernels, $\forall f : X \rightarrow \mathbb{R}$, and $c > 0$

Gram Matrix

- Kernel function as similarity measure between input objects
- Gram Matrix (Similarity/Kernel Matrix) represents similarities between input vectors
- let $V = \vec{v}_1, \dots, \vec{v}_n$ a set of input vectors, then the Gram Matrix \mathbf{K} is defined as:

$$\mathbf{K} = \begin{pmatrix} \langle \phi(\vec{v}_1) \cdot \phi(\vec{v}_1) \rangle & \dots & \langle \phi(\vec{v}_1) \cdot \phi(\vec{v}_n) \rangle \\ \langle \phi(\vec{v}_2) \cdot \phi(\vec{v}_1) \rangle & \ddots & \vdots \\ \vdots & & \\ \langle \phi(\vec{v}_n) \cdot \phi(\vec{v}_1) \rangle & \dots & \langle \phi(\vec{v}_n) \cdot \phi(\vec{v}_n) \rangle \end{pmatrix}$$

- \mathbf{K} is symmetric and positive semis-definite (positive eigenvalues)

Mercer's Theorem

- assume:

- finite input space $X = \{\mathbf{x}_1, \dots, \mathbf{x}_n\}$
- symmetric function $K(\mathbf{x}, \mathbf{z})$ on X
- Gram Matrix $\mathbf{K} = (K(x_i, x_j))_{i,j=1}^n$
- since \mathbf{K} is symmetric there exists an orthogonal matrix \mathbf{V} s.t. $\mathbf{K} = \mathbf{V}\mathbf{\Lambda}\mathbf{V}'$
- diagonal $\mathbf{\Lambda}$ containing eigenvalues λ_t of \mathbf{K}
- and eigenvectors $\mathbf{v}_t = (v_{ti})_{i=1}^n$ as columns of \mathbf{V}
- all eigenvalues are non-negative and let feature mapping be

$$\phi : \mathbf{x}_i \mapsto \left(\sqrt{\lambda_t} v_{ti} \right)_{t=1}^n \in \mathbb{R}^n, i = 1, \dots, n.$$

- then

$$\langle \phi(x_i) \cdot \phi(x_j) \rangle = \sum_{t=1}^n \lambda_t v_{ti} v_{tj} = (\mathbf{V}\mathbf{\Lambda}\mathbf{V}')_{ij} = \mathbf{K}_{ij} = K(x_i, x_j)$$

Mercer's Theorem Cont.

- every Gram Matrix is symmetric and positive semi-definite
- every spsd matrix can be regarded as a Kernel Matrix, i.e. as an inner product matrix in some space
- diagonal matrix satisfies Mercer's criteria, but not good as Gram Matrix
 - self-similarity dominates between-sample similarity
 - represents orthogonal samples
- generalization for infinite input space
 - ~> eigenvectors of the data in can be used to detect directions of maximum variance
 - ~> kernel principal components analysis

Summary

- Kernel calculates dot product of mapped data points without mapping function ϕ
- represented by symmetric, positive semi-definite Gram Matrix
 - fuses information about data *and* kernel
- standard kernels (cross validation)
- every similarity matrix can be used as kernel (satisfying Mercer's criteria)
- ongoing research to estimate Kernel Matrix from available data